



# DAVID RODRIGUEZ

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## 3D CHARACTER ANIMATOR

BREAKDOWN SHEET



- Mafia III
- Facial retargeting using FaceWare.
- Responsible for all talking characters.

Counter Punch Studios



- NBA2K16
- Facial retargeting using FaceWare.
- Responsible for Vic character only.

Counter Punch Studios



- Allegiant VR
- MoCap clean up, stitching, and facial animation.

Big Red Button/Hydrogen Whiskey



- Star Wars Kinect
- Mocap cleanup and hand key lip synch

Hydrogen Whiskey Studios



- Hand keyframe animated character.
- Background environ. not modeled by me.

Tom Rig by: LongWinter Studios



- Hand keyframe animated both characters
- Responsible for lighting
- Blood footage composite in After Effects
- Environment by Hydrogen Whiskey Studios

Rancor Rig by: Hydrogen Whiskey  
Creature Rig: Kurt & Oyvind



- Hand keyframe animated character.

Malcom Rig by: AnimSchool



- Hand keyframe animated run & walk cycles.

Marquee Production